### Not to be shown to students

# **Coach Evaluation Scenarios**

## Scenario 1:

- Robot Capabilities
  - o Red1 Stack max of 4, slow (Coach will use)
  - o Red2 Stack max of 2, fast (Coach will use)
  - o Blue1 no stack, but fast robot, capable of going under bar, arm swipe
  - o Blue2 stack max of 4, medium speed
- Plan of Attack by coach
  - o Human Player decide bin location and why (45 seconds)
  - o Autonomous Stage tell us what each will do and why (in 60 seconds)
- Human Player stage (10 seconds)
  - o Coach set up the red bins
  - o Blue Stack 4 stacks of 2 in each back corner (2 next to each other)
- Autonomous Stage:
  - o Red1 and Red2 As described by coach
  - o Blue1 Back up under bar and ram Red1 to back wall
  - o Blue2 Out to edge of ramp, 180, to top of ramp and knock bins over (12 seconds)
- Human Interaction stage
  - o Blue1 will protect Blue2 as Blue2 creates 2 stacks (4-tall).
  - o T-30 seconds: Blue2 goes to ramp and sits
  - o T-5 seconds: Blue1 goes to ramp and sits (moderate capability to push other robots off of ramp)
- Notes / Discussion about how game went:

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## **Coach Evaluation Scenarios**

## Scenario 2:

- Robot Capabilities
  - o Red1 Stack max of 4, slow (Coach will use)
  - o Red2 Our Robot (Coach will use)
  - o Blue1 no stack, but fast robot, capable of going under bar, arm swipe
  - o Blue2 stack max of 4, medium speed
- Plan of Attack by coach
  - o Human Player decide bin location and why (45 seconds)
  - o Autonomous Stage tell us what each will do and why (in 60 seconds)
- Human Player stage (10 seconds)
  - o Coach set up the red bins
  - o Blue Stack 6 bins in front of ramp and 2 in back corner
- Autonomous Stage:
  - o Red1 and Red2 As described by coach
  - o Blue1 Go forward, rotate 90 degrees, and knock over all stacks in back half of scoring zone, full width (full 15 seconds)
  - o Blue2 Out to edge of ramp, 180, to top of ramp and knock bins over (12 seconds)
- Human Interaction stage
  - o Blue1 will protect Blue2 as Blue2 creates 2 stacks (4-tall), after Blue1 goes over ramp.
  - o T-60 seconds: Blue1 goes under ramp and knocks over stacks
  - o T-30 seconds: Blue2 goes to KOH
  - o T-5 seconds: Blue1 goes to KOH (moderate capability to push other robots off of ramp)

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## **Coach Evaluation Scenarios**

## Scenario 3:

- Robot Capabilities
  - o Red1 Stack max of 2, fast (Coach will use)
  - o Red2 Our Robot (Coach will use)
  - o Blue1 Stack max of 3, fast, arm swiper
  - o Blue2 stack max of 4, medium speed
- Plan of Attack by coach
  - o Human Player decide bin location and why (45 seconds)
  - o Autonomous Stage tell us what each will do and why (in 60 seconds)
- Human Player stage (10 seconds)
  - o Coach set up the red bins
  - o Blue 2 stacks, 3-high, protected by two 1-stack bins, all in back corner
- Autonomous Stage:
  - o Red1 and Red2 As described by coach
  - o Blue1 line follower to top of ramp, knock stacks along the way, able to knock over 4 stacks at end of 15 seconds (full 15 seconds)
  - o Blue2 Find stacks, based on tape, to knock over any stacks, closest proximity first (full 15 seconds)
- Human Interaction stage
  - o Blue 1 will create many 3 tall stacks.
  - o Blue 2 will attack the Red stacks
  - o T-45 seconds: Blue1 joins Blue 2 to knock over Red stacks
  - o T-15 seconds: Blue1 and Blue2 goes to KOH